

Supplemental Rules for PBOC Race Into the Night

There is no mandatory number of pit stops

Speed in pit lane must not exceed 45 mph

When crew does work under car, car must be on jack stands.

Crew must notify officials when moving car behind the wall for repair and must obtain permission to return car to race surface or hot pits.

Passing under a yellow flag, ignoring a black flag or other such situations will be penalized by a stop and go penalty, a time penalty or lap penalty at the Competition Steward's discretion. Typically, a stop and go penalty would be assigned during the race. Time or lap penalties would normally be assessed in the event of a last lap infraction, or should multiple infractions occur or if the infraction wasn't communicated to the Competition Steward in time to invoke a stop and go penalty prior to the end of the race. However, the Competition Steward has final discretion and may use any or all of the penalties at his disposal.

Drivers cannot drive continuously longer than 2 hours. A team must have a minimum of 2 drivers.

Teams are encouraged to use radio communication with their cars. If a team loses radio communication, they can ask the officials to black flag their car. If a team feels the need to signal their car, they must ask permission from an official before going to the wall.

Teams are required to have a scanner set on the PBOC control frequency to monitor race control.

Race control is 464.8750. You shall monitor this channel. But you may not use it for communication for your team or to contact race control.

All crew in the hot pits must wear non synthetic clothes including long pants, socks and closed toe shoes, and long sleeve shirt. If going over the wall, a fire retardant suit is recommended.

No smoking is allowed in the hot pits.

No electric powered tools are allowed over the wall.

Battery powered tools are allowed over the wall, Including flashlights

Nitrogen bottles must have a cage around the regulator, or the nitrogen bottle must be contained within a pit cart.

Violations of pit lane rules are subject to penalties depending on the severity of the infraction and at the discretion of the Competition Steward, including stop and go, time or lap penalties.

During the six-hour race only the pits are not closed during a full course yellow.

Fueling:

Anytime fuel is added to a car, the wheels must be stopped for 5 minutes.

Engine must be off during fueling and the driver **MUST** be out of the car.

Fuel bottles with a hose, funnels, Flo Fast or dry break fuel rigs can be used. The overall emphasis is on safety, please try not to spill fuel, particularly in the area of hot engine or brake parts. Time penalties will be assessed for fuel spillage.

FUELER / fuelers and FIREMAN must be fully clothed in nomex with closed toe shoes and socks. His/her face must be fully covered (visor down on helmet or goggles and balaclava). There must be a fireman at ready with a fire extinguisher of #10 BC minimum.

During fueling the driver must be out of the car with the engine off. No one is allowed to work on the car while it is being fueled. Only two (2) people are allowed over the wall during fueling including the driver. The driver may fuel the car or may be the fireman. If more fuelers are required, you must obtain permission from the Competition Steward

Four (4) crew members are allowed to work on the car during pit stops after fueling is complete.

Fueling cannot begin and fuel cap cannot be removed until the driver is out of the car and both feet are on the ground. Driver cannot get back in the car and work commence until the fueling is finished and the fuel cap is back on and fastened.

All fueling must take place in the hot pit lanes, not in the paddock.

There can be no work done on the car during fueling.

DO NOT SIT ON THE WALL

If the race is black flagged, then all cars must pull into the hot pits and line up in the hot lane in order that they exit the track. There is **NO WORKING** on the cars while in the hot pits during a Black flag situation. Water may be given to the drivers.

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